



ROGER STEVE RUIZ   

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## PROFILE

I'm a self-taught web engineer with over seven years of experience building & maintaining software, websites, interfaces, & products. I am passionate about the full-stack of software from User to Infrastructure and back again, e.g. documentation. I have worked on both private projects and numerous open-source projects.

## EXPERIENCE

SITE RELIABILITY ENGINEER, CLOUD.GOV; WASHINGTON DC (REMOTE) – 2016 – PRESENT

Building, maintaining, supporting, and operating [cloud.gov](https://cloud.gov). Working remotely with an entirely distributed team across the US and timezones. Working with BOSH, Cloud Foundry, Concourse, and various programming languages such as Go, Ruby, Python, JavaScript, and Java to ensure the stability of the [cloud.gov](https://cloud.gov) platform for government agencies such as FEC, FDIC, EPA, and more. Directly engaging with customers, tenants, and users of the [cloud.gov](https://cloud.gov) PaaS. An integral part of the hiring and on-boarding process.

LEAD INNOVATION SPECIALIST, GSA / TTS / 18F; WASHINGTON DC (REMOTE) – 2015 – PRESENT

Full-stack software engineer maintaining Federal open-source projects such as [cloud.gov](https://cloud.gov), [vote.gov](https://vote.gov), [standards.usa.gov](https://standards.usa.gov), and more . Working remotely with a nearly 80% distributed team. Engineering chapter Facilitator between engineering director, supervisors, and fellow engineers working with five cohorts. Gained valuable experience around compliance and security as well.

SOFTWARE ENGINEER, ALEXANDER INTERACTIVE; NEW YORK, NY (REMOTE) – 2015 – 2015

Brought on as a contractor to work on multiple projects for several months in order for the team to accomplish their deliverables on time. Worked closely with project managers, junior and senior engineers, and clients.

FRONT-END ENGINEER, CO+LAB MULTIMEDIA; RICHMOND, VA – 2015 – 2015

Optimizing front-end workflows & deployments on a team of seven developers. Building WordPress themes & customized installations. Extending the core functionality of WordPress by creating custom-APIs for bidirectional communications between the client and server.



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## EXPERIENCE

SOFTWARE ENGINEER, CONDÉ NAST; NEW YORK, NY – 2013 – 2015

Building & maintaining a client-rendered video streaming website along with nine other engineers. Practicing SCRUM along with continuous integration & daily deployments to production. Worked closely with the vice president of product design & engineering. Working in a completely Rails 4 development environment. Working remotely four to five times per month.

SENIOR DEVELOPER, ROKKAN; NEW YORK, NY – 2011 – 2013

Worked collaboratively with UI & UX designers to create and integrate templates for various clients. Involved in client & internal meetings. Lead developer on projects. Gave talks & trained coworkers on Git.

SKILLS                

Front-end (HTML, CSS, JS), Popular libraries & frameworks, Ruby, Python, Go, Rust, [No]SQL, Mac, Linux, SCM/Git, Automation, /r[egx]{2,}p?/i, Open Source, Continuous Integration, Continuous Delivery, Release management.

## TALKS & WRITING

USING KEYBASE WITH GITHUB

<http://write.rog.gr/dress-code/setting-up-keybase-gpg-github.html>

SMOOTH TERMINAL

<http://write.rog.gr/dress-code/smooth-terminal.html>

VIM EVERYWHERE, OR HOW I ABSTRACTED AWAY MY WORKFLOW AND CAN'T USE REGULAR COMPUTERS ANYMORE

<https://gist.github.com/rogeruiz/c6df37c47b14aaafd8614bb1d0c8ad56>

BUILDING A TIME-TRACKING TOOL IN RUST

<https://gist.github.com/rogeruiz/9db97307216a6f3ef31b7fc1e9ba1602>

USING GPG INSTEAD OF FUGACIOUS

<https://gist.github.com/rogeruiz/f934d1dcd7e68d1619903dc01b7ed77>